



WIZARD SAFARI



You are a wizard on safari, trying to collect the best gallery of paintings by luring magical creatures into the most scenic landscapes. Players take turns playing cards face down as bait to move creatures across the board, or face up as paintings when the card exactly matches a tile. They move up the score track for each creature on any paintings they play. Once the decks run out, players score points based on their rank on each creature's score track.



Variable: No two games are the same as tiles are randomly placed each game and the value of each creature is entirely dependent on your position on the scoreboard.

Approachable: This game is language independent, family-friendly, has a small footprint and streamlined play.

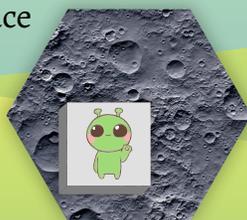
Components

- 90 unique portrait cards
- 20 player score tokens
- 19 land tiles
- 15 creature tokens
- 1 scoreboard



Alternate Themes:

Sci-fi/Space



Disaster/Rescue



Cyberpunk/Hacking



IP/Licensed property extensions



jonathanharb@gmail.com
chris@magicsquaregames.com
magicsquaregames.com/wizard-safari